

Fig.1

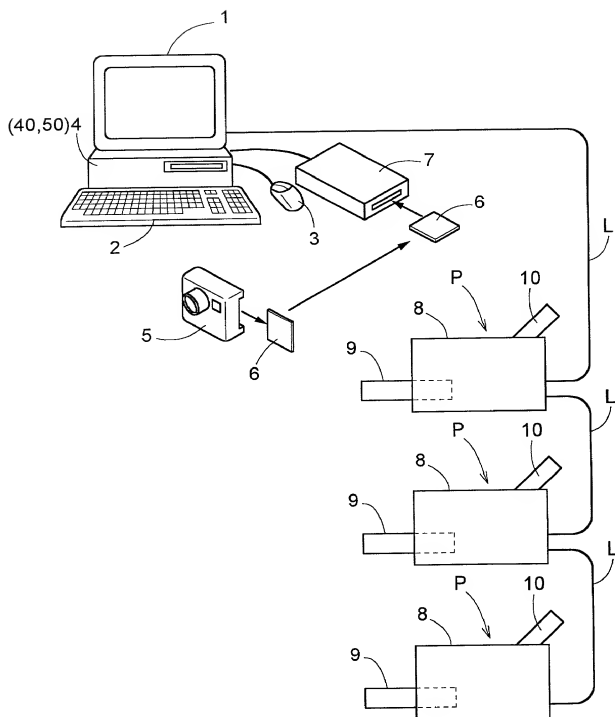


Fig. 2

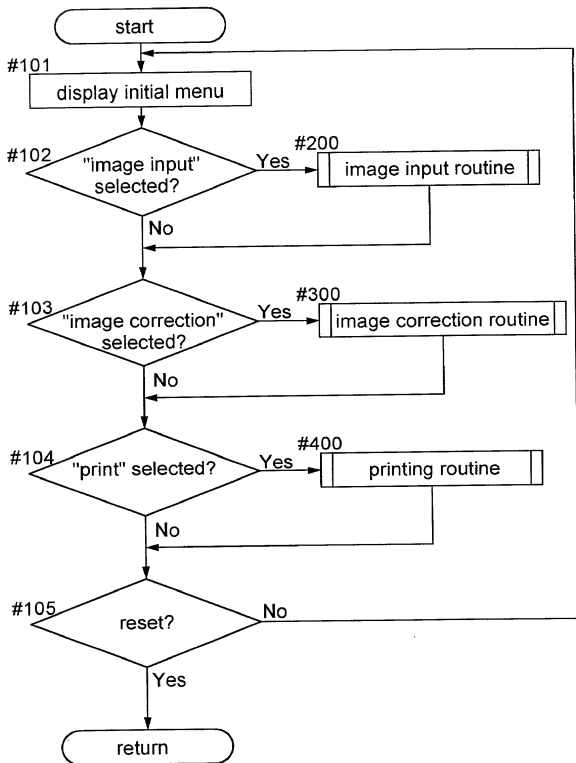


Fig. 3

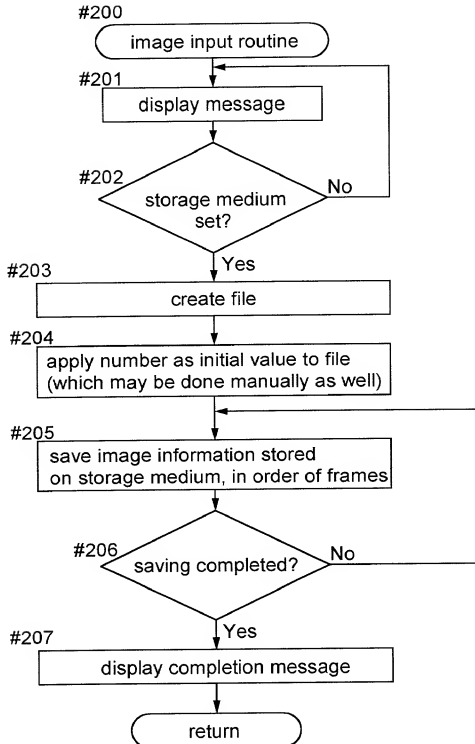


Fig. 4

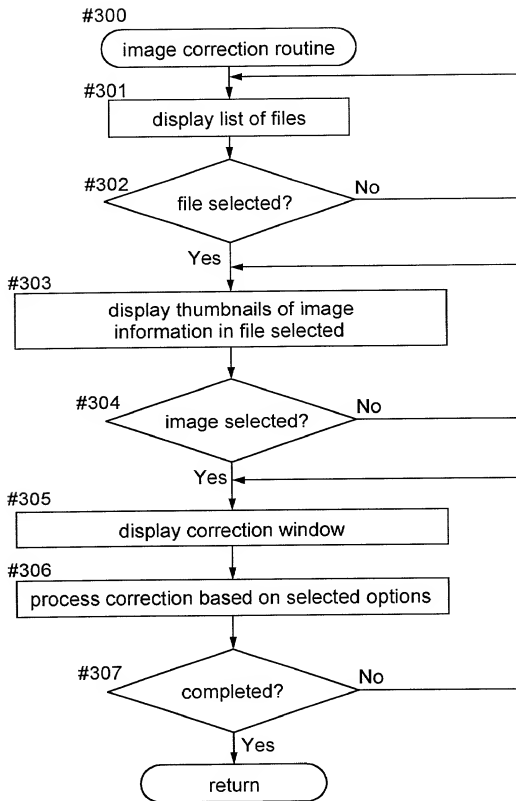


Fig. 5

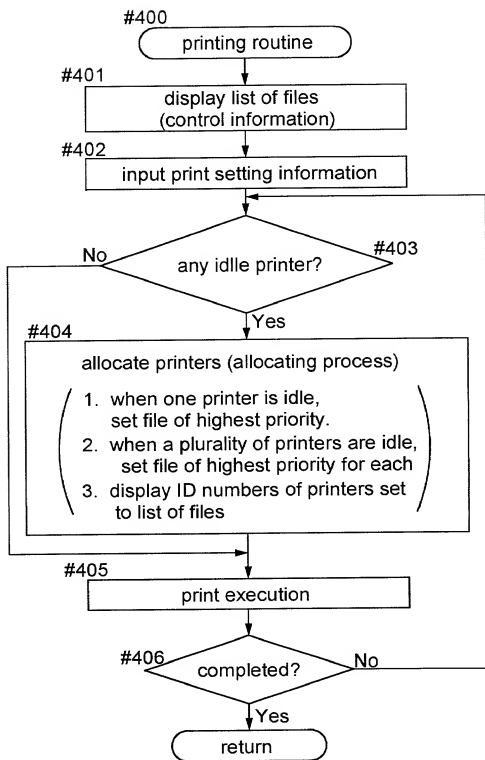


Fig. 6

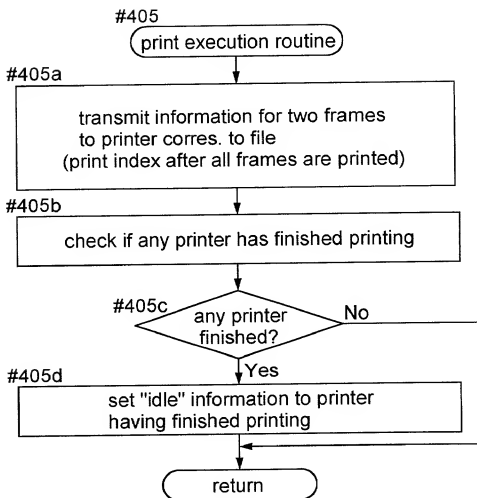


Fig. 7

```
graph TD; A[Image input] --> B[Image correction]; B --> C[Print]; C --> D[OK];
```

Image input

Image correction

Print

OK

Fig. 8

```
graph TD; A[Set storage medium.] --> B[OK];
```

Set storage medium.

OK

Fig. 9

```
graph TD; A[Input file name if necessary.] --> B[OK];
```

Input file name if necessary.

OK

Fig. 10

Select file to be corrected.

1	
2	
3	
4	
5	
6	

OK

Fig. 11

Figure 11 shows a graphical user interface for image correction. The main window displays a film strip with three frames. The first frame shows two people standing. The second frame shows two people standing. The third frame shows two people standing. The interface includes a list of frames (1, 2, 3, 4, 5, 6) and a selection button (OK). A sub-window titled "brightness", "contrast", and "sharpness" is open, showing sliders for these settings. The sub-window also includes a preview of the image and a list of color channels (C, M, Y) with corresponding sliders. The sub-window has a close button (X) and an OK button.

brightness

contrast

sharpness

C

M

Y

OK

Fig. 12

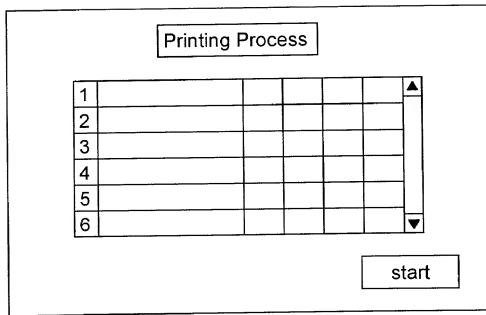


Fig. 13

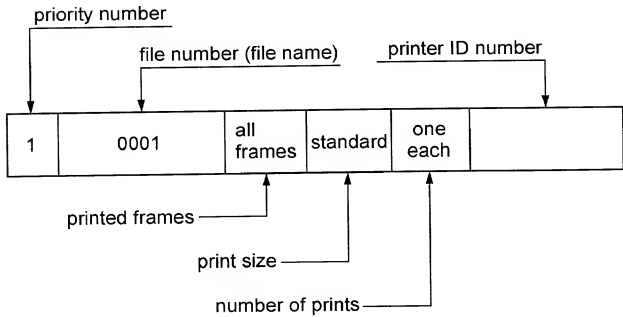


Fig. 14

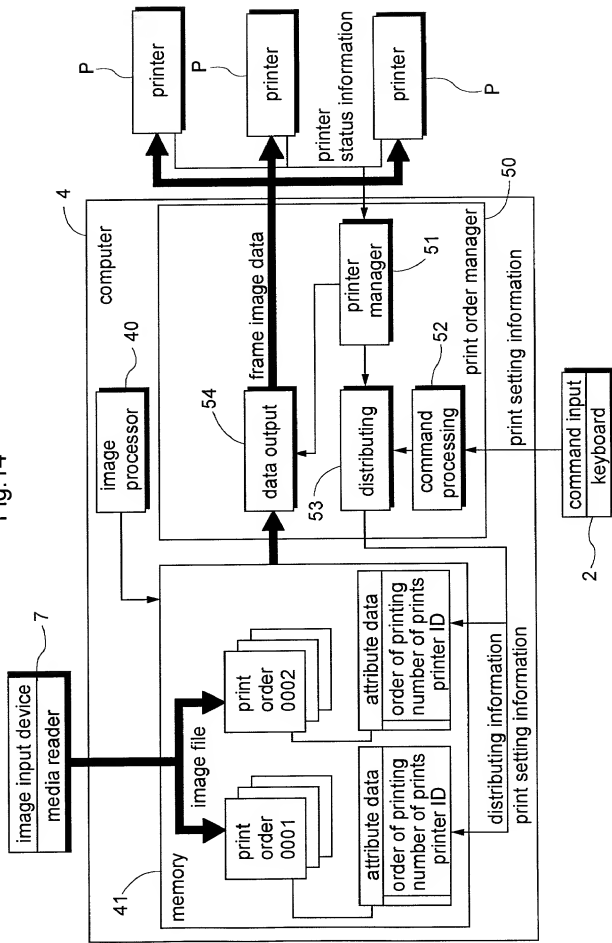


Fig.15

